

Probabilistic Model Checking of Randomized Java Code

Syyeda Zainab Fatmi

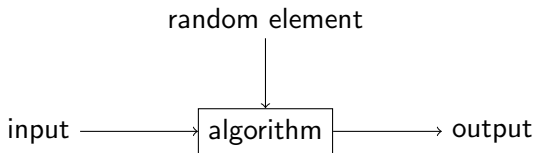
Supervisor: Franck van Breugel

York University

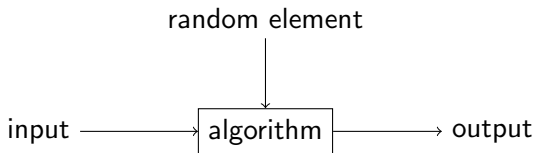
September 2020

Introduction

A randomized algorithm is an algorithm that makes random choices during execution, so its behaviour can vary even on a fixed input.



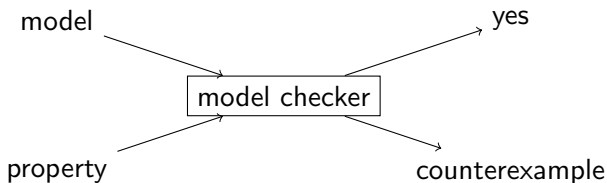
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Software testing is most commonly used to show the presence of bugs in software systems. However, running a test on software with randomness multiple times does not guarantee that all possible executions are checked.

Model Checking

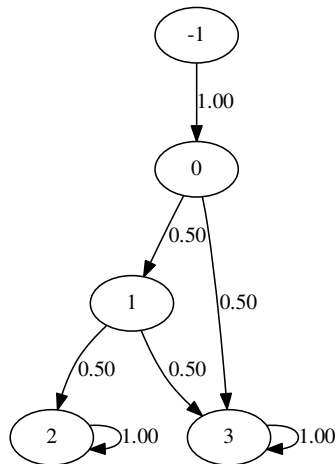
Model checking is a formal verification technique that can be used to show the absence of bugs in the presence of randomness and concurrency, introduced by the Turing award winners Clarke, Emerson, and Sifakis.



Java Pathfinder

Java Pathfinder (JPF) is a model checker for Java code. Running JPF on Java code can be viewed as building on the fly a model of the code.

The extension of JPF, `jpf-probabilistic`, assigns probabilities to the transitions of the model, which reflect the random choices in the Java code.



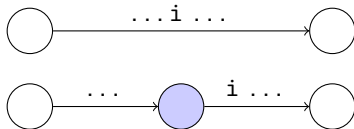
JPF does not provide an easy way to label the states. We developed an extension of JPF, named jpf-label, that allows users to easily label states with atomic propositions, by defining custom labelling functions. Our extension supports both

- state labelling and
- transition labelling.

Transitions between states represent the execution of a sequence of bytecode instructions. In the event that we wish to observe a specific instruction, for example i , we may break the transition

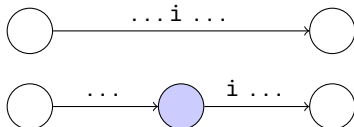
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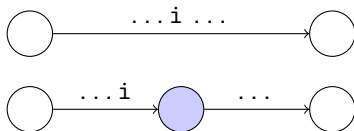


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the point of interest and label the newly generated state.

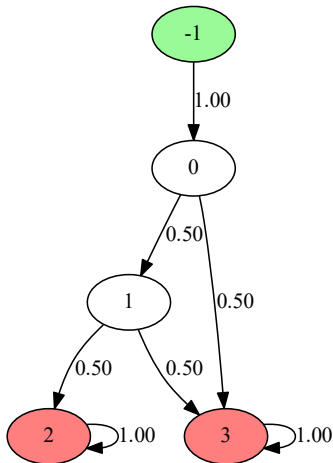
We provide twelve different ways to label states, including:

- initial and final states,
- static boolean fields and local boolean variables,
- boolean expressions built from local integer variables,
- static method invocations,
- method returns and the values returned, and
- thrown exceptions and the exception types.

Thus, using JPF, extended by both jpf-probabilistic and jpf-label, we can generate a labelled Markov chain.

The labelled Markov chain can be represented

- graphically or
- textually, by a transition file and a label file.

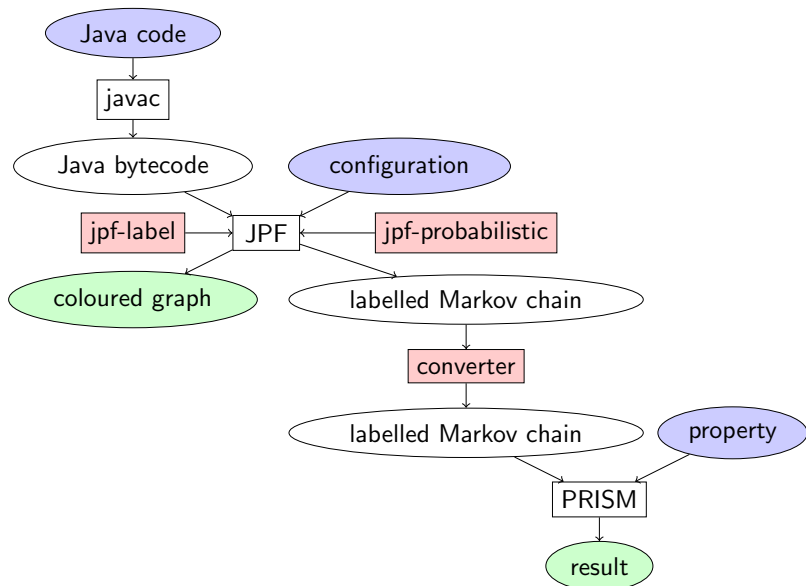


PRISM is the most popular probabilistic model checker.

We have created a converter that transforms the transition and labelling files produced by JPF, with the help of `jpf-label` and `jpf-probabilistic`, into a format that can be fed into PRISM together with a probabilistic property.

PRISM then checks, among other things, whether the model satisfies the property.

Our Tool



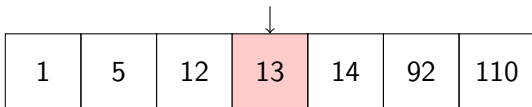
Example: Binary Search

Assume that we want to find the index of the value 12 in the sorted array below.

1	5	12	13	14	92	110
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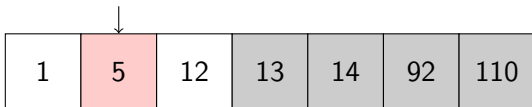
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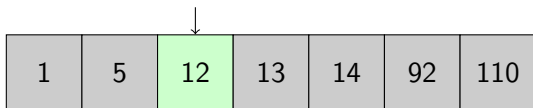
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We add the ghost boolean variable `isWorse` to the algorithm, which captures whether the randomized algorithm performs worse than the deterministic algorithm. We then label the states with the value of that variable.

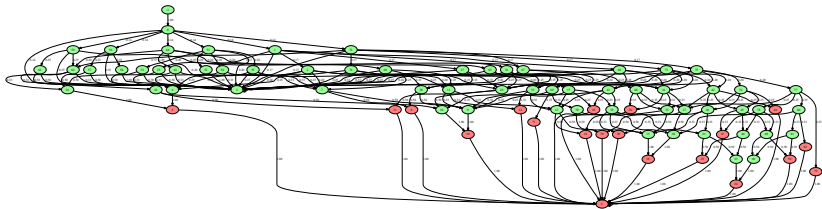
We extract the underlying labelled Markov chain with JPF and compute the property $P=? [F \text{"true_RandomBinary_isWorse"}]$ with PRISM.

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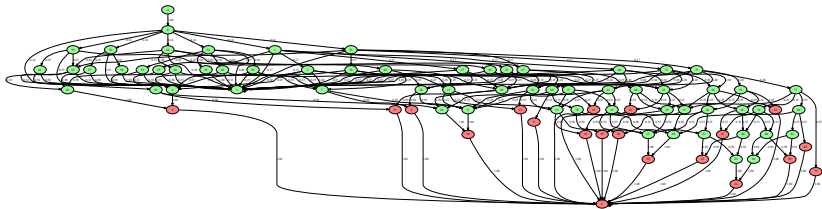
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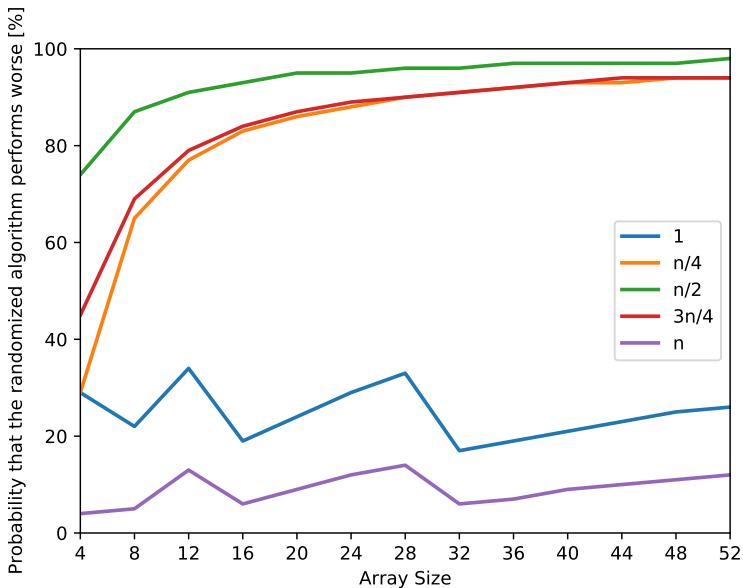
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PRISM returns the probability 0.39841, which denotes the probability that the randomized algorithm performs worse than the deterministic algorithm.

Example: Random Binary Search



State Space Explosion

One of the major challenges of model checking is that the number of states in a model is often too large to check non-trivial properties of the system. In such a case, the model checker may run out of time or memory before successfully verifying whether the property holds in the model. This is called the *state space explosion* problem.

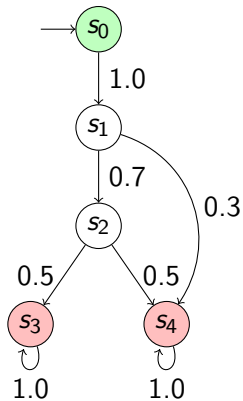
Probabilistic Bisimilarity

A probabilistic bisimulation on a system is an equivalence relation such that for every pair of equivalent states,

- both states have the same set of labels, and
- both states have equal probability of transitioning to each equivalence class.

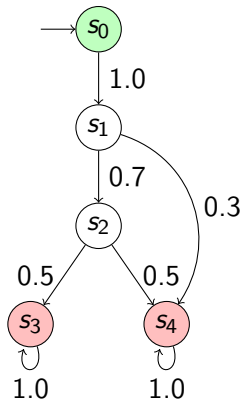
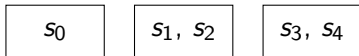
Probabilistic bisimilarity is the largest probabilistic bisimulation.

Example



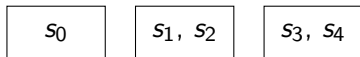
Example

The initial partition:

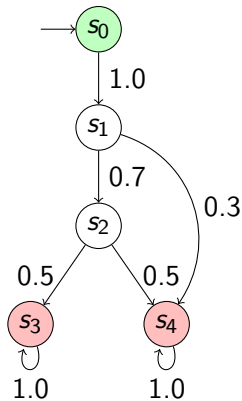


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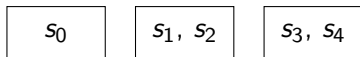


The first refinement:

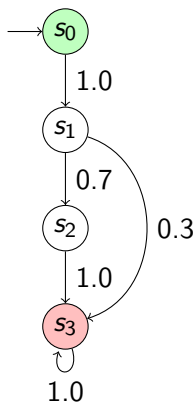


Example

The initial partition:



The first refinement:




We analyzed and implemented the following partition refinement algorithms to compute probabilistic bisimilarity for labelled Markov chains:

- Buchholz¹
- Derisavi, Hermanns and Sanders²
- Valmari and Franceschinis³
- PRISM

¹Peter Buchholz. "Efficient computation of equivalent and reduced representations for stochastic automata". In: *International Journal of Computer Systems Science and Engineering* 15.2 (Apr. 2000), pp. 93–103.

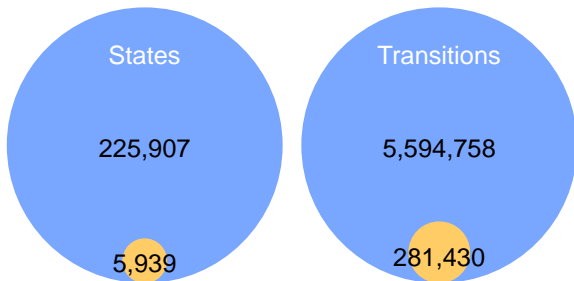
²Salem Derisavi, Holger Hermanns, and William Sanders. "Optimal state-space lumping of Markov chains". In: *Information Processing Letters* 87.6 (Sept. 2003), pp. 309–315.

³Antti Valmari and Giuliana Franceschinis. "Simple $O(m \log n)$ Time Markov Chain Lumping". In: *Tools and Algorithms for the Construction and Analysis of Systems*. Ed. by Javier Esparza and Rupak Majumdar. Vol. 6015. Lecture Notes in Computer Science. Paphos, Cyprus: Springer-Verlag, Mar. 2010, pp. 38–52. 

Consider, for example, using the random binary search algorithm to find the element at the 50th position in an array of size 86.

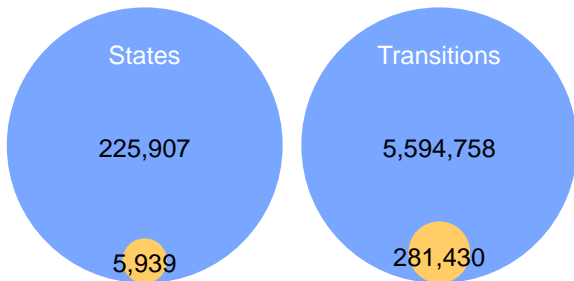
Experiments

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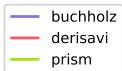


Experiments

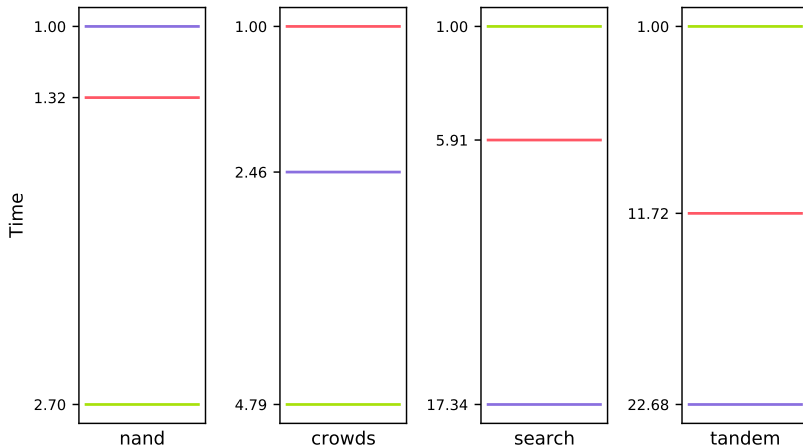
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We varied the parameters and ran several experiments to compare the practical performance of these algorithms.

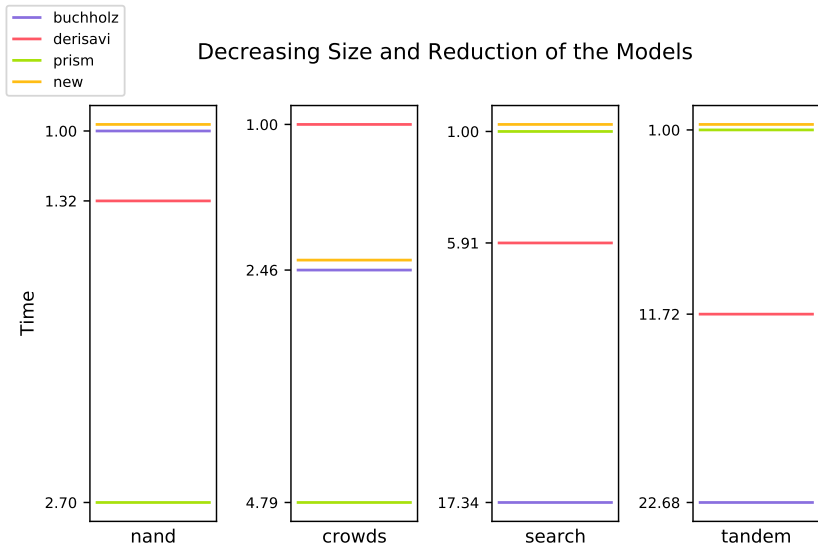


Decreasing Size and Reduction of the Models



Over the last month we developed a new algorithm, not described in the thesis yet, that improves the PRISM algorithm by incorporating some ideas of the other algorithms.

Decreasing Size and Reduction of the Models



- Apply our tool to many more examples and analyze the results.
- Use rationals instead of reals for the transition probabilities, as we can compare rationals for exact equality.
- Run many more experiments and confirm for which types of labelled Markov chains each algorithm is best suited.
- Determine how the algorithms translate to other models of computation.

Thank You